IPD Overtime Investigation Media Briefing July 19, 2022



Investigation

- Counsel collected and reviewed a broad range of records and materials
- An audit was conducted
- 24 witnesses were interviewed
- No city employee had an advance preview of the employment investigation findings, or input into the recommendations report, or PowerPoint presentations
- All city and police witnesses were highly professional and cooperative

Executive Summary

- Over 14 months, every floor of IPD HQ had renovations; \$398k total cost
- Police employees provided 3395.75 hours of labor, all at overtime rates (1.5X salary)
 - The labor cost totaled approximately \$200,591.40
 - The median police hourly labor rate was \$60.59
- The basement jail was 85% of the total cost

- <u>APPROVAL</u>. A significant *miscommunication* occurred between IPD & City Hall
 - Police said the jail had "life safety" issues. The City gave oral "OK" to fix.
 - City knew SOME renovations were occurring
 - Police did not receive express permission to use police labor / overtime
 - But the City did not ask questions or follow up
 - <u>CONCLUSION</u>. Loose oral permissions sought or given for construction projects are unacceptable

- Police followed some but not all <u>procurement rules</u>
 - Labor should have been bid out
 - Police labor was not licensed, bonded or insured. Liability risk.
 - Police failed to consider labor costs in total project cost.
- An <u>enormous number of hours</u> were certified as worked. But the project was major. And laborers worked around their police duty hours.
 - Annual reviews & interviews supported that police laborers continued to successfully do their police work during the project

- Police said they would use budget savings from detainee housing to cover costs. But there were no budget savings in FY 20-21.
 - Police saw significant detainee housing savings, & even more savings through unfilled positions
 - But police did not make their budget in FY 20-21 → \$253,006 over
 - Overtime → over budget by \$648,150
 - Retiree health, worker's comp → also over budget by > \$600k
 - <u>CONCLUSION</u>: The remodel contributed to budget overage, but it was not the sole cause.
 - It appears police will make their budget in FY 21-22, including covering the additional overtime
 - Overtime, including labor remodel costs, is forecast to be approximately \$600,000 over budget again

- Although police labor was inappropriately used, this project was well executed. Strong value for tax dollars.
- The investigation found no evidence of dishonesty by police employees
 - Although the hours could not be *definitively* verified, no evidence was found of fraudulent timekeeping
 - No evidence was found that police attempted to hide the project from the city

Were the renovations necessary? YES.

- Since 1972, IPD HQ had few updates
- "Life safety" jail issues were ripe for staff & detainees
 - Inmate suicide risk
 - Poor security for guards (only a thin Formica sheet separating)
- Leaking pipes, raw sewage
- Inadequate design with poor layouts, dark room
- No microwave or kitchen sink

Did the City approve renovations at police headquarters? YES.

- No documentation Verbal conversations only
- Misunderstanding about depth & breadth of permission
 - Police should have disclosed more, included labor in cost calculations, bid the labor, & stayed under budget
 - And the City should have asked more questions & followed up

What was the scope and cost of the police renovations?

- Total cost of materials + labor = \$397,812.
 - Ground, 2nd & 3rd floors (15%)
 - Basement detention facility (85%)
- Detainee housing savings (COVID) paid for materials
- But police ignored *labor* costs + paid overtime (at 1.5x)
 - This contributed to IPD budget overrun in FY20-21.
- This amount of labor required: 1) Council approval; & 2) public bid process.
 - Police did not do so.
 - But City also failed to adequately supervise police.

Was the \$398k remodel overpriced? NO.

- Large, complex remodel project
- Police OT labor cost about \$60 / hour
- But a custom jail remodel on this scale would normally be completed by a large crew incl. expensive specialists
 - Any outside contractor would have charged a profit margin / fees
 - "Fully burdened" hourly rates for project supers = \$80 / hour
 - Architects & designers cost hundreds per hour
 - Note: a 3rd party contractor would not be paid hourly, but these costs would be in bid.

Was police labor qualified? YES & NO.

- Police had skilled talent capable of doing the job of an entire construction firm crew.
- But police were not eligible city vendors. Nor were they licensed, bonded or insured.
 - Big liability risk
 - Unfair to other Indy contractors
 - IPD disregarded City's own procurement policy

Was it a violation of law or city policies to use police staff for construction? Not in general.

- No clear policy prohibited using police for construction
 - However, it opened up the City to great liability risk
- Police previously did dozens of in-house construction projects → no complaint from City
- But police were not eligible city vendors. Nor were they licensed, bonded & insured.
- And procurement rules = violated for labor.

Did police work all of the hours they claimed? Uncertain.

- The remodel project lasted 427 days.
- The primary police laborer reported 4870 hours during the project.
- For the number of hours he recorded to be correct, the primary police laborer would have had to work 12.4 hours per day for the 388 days that he worked.

Did police work all of the hours they claimed? Uncertain.

- With available data, it appears to match or be close
- This was an enormous, complicated project
- Available data corroborates that a huge number of hours were worked
- But impossible to definitively validate given offsite construction sites + IPD's OT honor system

Why were so many hours required?

- The jail was <u>occupied</u> → 4 offsite build locations.
- Police built a custom, modular jail offsite. On a replica wooden template they constructed.
- Police then reconstructed it in the jail. The pieces fit as designed.
 - Police wholly designed & fabricated 148 custom steel pieces to exact specs. Including cut outs for wires & plugs. Without waste.

Why were so many hours required? (cont.)

- Police did nearly all of the work themselves, in a brief period
- Police obtained nearly all materials required. Fuel records support the high hours.
- The remodel required police to complete a huge amount of design, drafting & prep work
 - Police kept supervisors informed of whereabouts
- No evidence of poor police performance as a result

What was the incentive for anyone to work this many hours on this project?

- Independence is part of the MO LAGERS pension system.
 - Pensions are calculated based on each employee's "high threes" in their last 10 years.
 - Overtime counts towards salary. Earning compensatory time does not.
- Construction had to be worked <u>outside of core duties</u> (nights, holidays, weekends).
 - And one person did the job of an architect + designer + superintendent + parts department
 + fabricator + entire construction crew
- Project was conducted in <u>phases</u>. Intensive, deadline-based work was often required to avoid delay.
- To minimize disruption to the building's operation, including detainees.

What is the impact of overtime use on the police pension fund?

- Pension based on "high threes"
- For one person, there are economies of scale, given the size of Independence
- Inflation of salaries on a wider scale for "high threes" could result in much higher pension contributions
- Recommendation: A City-wide audit of this issue should occur

Policy Recommendations

- Procurement training, staffing, & compliance
 - Mandatory training
 - Adequate staffing for procurement (currently 1/3 FTEs are filled) & fiscal oversight components
 - Implement compliance program & audits
- Prohibit "in house" construction projects
- Redefine projects, vendors, and cumulative threshold amounts in policy
 - Reevaluate city purchasing & procurement policies
- Codify role of Municipal Services in overseeing construction
 - Ensure adequate staffing of Municipal Services to oversee projects

Policy Recommendations (cont.)

- IDP Overtime Vouchers
 - Implement a modern digital payroll system that links overtime records to work records
 - Ensure certifying supervisors have personal knowledge about the overtime
 - Conduct regular reviews of overtime use; set up red flags & audits
- Independence Overtime Policies
 - Implement a clear OT policy for all City departments
 - Consider hard OT caps City-wide
 - IPD, IPL, and Fire should examine OT policies
 - Implement a modern <u>digital payroll system</u> that can red flag unexpected trends in OT
 - Regularly assess & audit OT usage

Policy Recommendations (cont.)

- Officer Fatigue Considerations
 - Implement caps on off-duty & overtime hours in line with modern fatigue studies
- Compensatory time & "triple dipping" with overtime
 - Monitor how comp time results in additional backfill overtime
 - Pursue a City-wide policy to prohibit "triple dipping"
- Pension Padding
 - Limit ability of employees to seek disproportionately high OT during their final three years of employment

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